**Errata OGRE 3D 1.7 Beginner's Guide**

last submission 12 Apr 2013 

**Errata type: Code | Page numbers: 64**

Remove the setShadowTechnique() function should be Remove setPolygonMode() function

**Errata type: Code | Page number: 73**

FrameListener should be ExampleFrameListener

**Errata type: Typo | Page number: 71**

At point 6, the constructor and destructor functions must be called Example25FrameListener() and ~Example25FrameListener() respectively.

**Errata type: Graphics | Page number: 44 | Errata received on 5-08-2012**

There are two images on this page each containing 3 figures (sinbad)  
In the first image ,the sinbad on the right (third) has incorrect axes.

The correct axes are:

X pointing upwards

Y pointing towards the reader (out of the page)

Z pointing to right (this one is correctly printed on the book)

**Errata type: Grammar | Page number: 71 | Errata received on 20-10-2012**

Step 5 is:

Add a new member variable to hold the pointer to the FrameListener, which we  
will create later:  
Ogre::FrameListener\* FrameListener;

Step 5 should be changed to:  
  
Add a new member variable to the ExampleApplication class to hold the pointer to the FrameListener, which we will create later:  
           Ogre::FrameListener\* FrameListener;